

|                                 | Year 1  | Year 2  |
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| <b>Drawing Skills</b>           | <ul style="list-style-type: none"> <li>Hold and use drawing tools in different ways to create different lines and marks.</li> <li>Create marks by responding to different stimulus such as music.</li> <li>Overlap shapes to create new ones.</li> <li>Use mark making to replicate texture.</li> <li>Look carefully to make an observational drawing.</li> <li>Complete a continuous line drawing.</li> </ul>  | <ul style="list-style-type: none"> <li>Use different materials and marks to replicate texture.</li> <li>Manipulate materials and surfaces to create textures. Eg scratching with tools or blending with fingers.</li> <li>Use marks and lines to show expression on faces.</li> <li>Make a concertina book.</li> <li>Use drawing to tell a story.</li> <li>Use charcoal to achieve different types of lines.</li> <li>Use drawing pens.</li> </ul>  |
| <b>Painting and Mixed Media</b> | <ul style="list-style-type: none"> <li>Combine primary- coloured materials to make secondary colours.</li> <li>Mix secondary colours in paint.</li> <li>Choose suitable sized paint brushes.</li> <li>Clean a paintbrush to change colours.</li> <li>Print with objects, applying a suitable layer of paint to the printing surface.</li> <li>Overlap paint to mix new colours.</li> <li>Use blowing to create a paint effect.</li> <li>Make a paint colour darker or lighter (creating shades) in different ways.</li> </ul> | <ul style="list-style-type: none"> <li>Mix a variety of shades of a secondary colour.</li> <li>Make choices about amounts of paint to use when mixing a particular colour.</li> <li>Match colours seen around them.</li> <li>Create texture using different painting tools.</li> <li>Make textured paper to use in a collage.</li> <li>Choose and shape collage materials eg cutting, tearing.</li> <li>Compose a collage, arranging and overlapping pieces for contrast and effect.</li> <li>Add painted detail to a collage to enhance/improve it.</li> </ul> |
| <b>Sculpture and 3D</b>         | <ul style="list-style-type: none"> <li>Roll and fold paper.</li> <li>Cut shapes from paper and card.</li> <li>Cut and glue paper to make 3D structures.</li> <li>Decide the best way to glue something.</li> <li>Create a variety of shapes in paper, eg spiral, zigzag.</li> </ul>   | <ul style="list-style-type: none"> <li>Smooth and flatten clay.</li> <li>Roll clay into a cylinder or ball.</li> <li>Make different surface marks in clay.</li> <li>Make a clay pinch pot.</li> <li>Mix clay slip using clay and water.</li> </ul>  |

# Art Skills Progression

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|                                | <ul style="list-style-type: none"> <li>Make larger structures using newspaper rolls.</li> </ul>  | <ul style="list-style-type: none"> <li>Join two clay pieces using slip.</li> <li>Make a relief clay sculpture.</li> <li>Use hands in different ways as a tool to manipulate clay.</li> <li>Use clay tools to score clay</li> </ul>   |
| <b>Developing Ideas</b>        | <ul style="list-style-type: none"> <li>Use sketchbooks to explore their own ideas using a range of media.</li> </ul>   | <ul style="list-style-type: none"> <li>Begin to generate ideas from a wider range of stimuli, exploring different media and techniques.</li> <li>Experiment in sketchbooks, using drawing to record ideas. Use sketchbooks to help make decisions about what to try out next.</li> </ul>   |
| <b>Craft and Design Skills</b> | <ul style="list-style-type: none"> <li>Develop some control when using a wide range of tools to draw, paint and create crafts and sculptures.</li> <li>Explore and analyse a wider variety of ways to join and fix materials in place.</li> </ul>  | <ul style="list-style-type: none"> <li>Further demonstrate increased control with a greater range of media.</li> <li>Make choices about which materials and techniques to use to create an effect.</li> <li>Use hands and tools with confidence when cutting, shaping and joining paper, card and malleable materials.</li> </ul>  |
| <b>Knowledge of Artists</b>    | <ul style="list-style-type: none"> <li>Describe similarities and differences between practices in Art and design, eg between painting and sculpture, and link these to their own work.</li> <li>Understand how artists choose materials based on their properties to achieve certain effects.</li> <li>Describe and compare features of their own and others' artwork.</li> <li>Evaluate art with an understanding of how art can be varied and made in different ways by different people.</li> </ul> | <ul style="list-style-type: none"> <li>Talk about art they have seen using some appropriate subject vocabulary.</li> <li>Create work from a brief, understanding that artists are sometimes commissioned to create art.</li> <li>Create and critique both figurative and abstract art, recognising some of the techniques used.</li> <li>Apply their own understanding of art materials learnt from artist work to begin purposefully choosing materials for a specific effect.</li> </ul> |
|                                | <b>Year 3</b>  | <b>Year 4</b>  |
| <b>Drawing Skills</b>          | <ul style="list-style-type: none"> <li>Use shapes identified within in objects as a method to draw.</li> <li>Create tone by shading.</li> <li>Achieve even tones when shading.</li> <li>Make texture rubbings.</li> <li>Create art from textured paper.</li> </ul>   | <ul style="list-style-type: none"> <li>Use pencils of different grades to shade and add tone.</li> <li>Hold a pencil with varying pressure to create different marks.</li> <li>Use observation and sketch objects quickly.</li> <li>Draw objects in proportion to each other.</li> <li>Use charcoal and a rubber to draw tone.</li> </ul>  |

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|                                 | <ul style="list-style-type: none"> <li>• Hold and use a pencil to shade.</li> <li>• Tear and shape paper.</li> <li>• Use paper shapes to create a drawing.</li> <li>• Use drawing tools to take a rubbing.</li> <li>• Make careful observations to accurately draw an object.</li> <li>• Create abstract compositions to draw more expressively.</li> </ul>   | <ul style="list-style-type: none"> <li>• Use scissors and paper as a method to 'draw'.</li> <li>• Make choices about arranging cut elements to create a composition.</li> <li>• Create a wax resist background.<br/>Use different tools to scratch into a painted surface to add contrast and pattern.</li> <li>• Choose a section of a drawing to recreate as a print.</li> <li>• Create a monoprint.</li> </ul>  |
| <b>Painting and Mixed Media</b> | <ul style="list-style-type: none"> <li>• Use simple shapes to scale up a drawing to make it bigger.</li> <li>• Make a cave wall surface.</li> <li>• Paint on a rough surface.</li> <li>• Make a negative and positive image.</li> <li>• Create a textured background using charcoal and chalk.</li> <li>• Use natural objects to make tools to paint with.</li> <li>• Make natural paints using natural materials.</li> <li>• Create different textures using different parts of a brush.</li> <li>• Use colour mixing to make natural colours.</li> </ul>                    | <ul style="list-style-type: none"> <li>• Mix a tint and a shade by adding black or white.</li> <li>• Use tints and shades of a colour to create a 3D effect when painting.</li> <li>• Apply paint using different techniques eg. stippling, dabbing, washing.</li> <li>• Choose suitable painting tools.</li> <li>• Arrange objects to create a still life composition.</li> <li>• Plan a painting by drawing first.</li> <li>• Organise painting equipment independently, making choices about tools and materials.</li> </ul>              |
| <b>Sculpture and 3D</b>         | <ul style="list-style-type: none"> <li>• Join 2D shapes to make a 3D form.</li> <li>• Join larger pieces of materials, exploring what gives 3D shapes stability.</li> <li>• Shape card in different ways e.g. rolling, folding and choose the best way to recreate a drawn idea.</li> <li>• Identify and draw negative spaces.</li> <li>• Plan a sculpture by drawing.</li> <li>• Choose materials to scale up an idea.</li> <li>• Create different joins in card e.g. slot, tabs, wrapping.</li> <li>• Add surface detail to a sculpture using colour or texture.</li> </ul> | <ul style="list-style-type: none"> <li>• Use their arm to draw 3D objects on a large scale.</li> <li>• Sculpt soap from a drawn design.</li> <li>• Smooth the surface of soap using water when carving.</li> <li>• Join wire to make shapes by twisting and looping pieces together.</li> <li>• Create a neat line in wire by cutting and twisting the end onto the main piece.</li> <li>• Use a range of materials to make 3D artwork e.g. manipulate light to make shadow sculpture, use recycled materials to make 3D artwork.</li> </ul> |

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|                                | <ul style="list-style-type: none"> <li>Display sculpture.</li> </ul>  | <ul style="list-style-type: none"> <li>Try out different ways to display a 3D piece and choose the most effective.</li> </ul>  |
| <b>Developing Ideas</b>        | <ul style="list-style-type: none"> <li>Use sketchbooks for a wider range of purposes, for example recording things using drawing and annotations, planning and taking next steps in a making process.</li> <li>Generate ideas from a range of stimuli and carry out simple research and evaluation as part of the making process.</li> </ul>  | <ul style="list-style-type: none"> <li>Use sketchbooks purposefully to improve understanding, develop ideas and plan for an outcome.</li> <li>Generate ideas from a range of stimuli, using research and evaluation of techniques to develop their ideas and plan more purposefully for an outcome.</li> </ul>   |
| <b>Craft and Design Skills</b> | <ul style="list-style-type: none"> <li>Use a sketchbook to research a subject using different techniques and materials to present ideas.</li> <li>Construct a new paper material using paper, water and glue</li> <li>Use symbols to reflect both literal and figurative ideas.</li> <li>Produce and select an effective final design.</li> <li>Make a scroll.</li> <li>Make a zine.</li> <li>Use a zine to present information.</li> </ul> | <ul style="list-style-type: none"> <li>Select imagery and use as inspiration for a design project.</li> <li>To know how to make a mood board.</li> <li>Recognise a theme and develop colour palettes using selected imagery and drawings.</li> <li>Draw small sections of one image to focus on colours and texture.</li> <li>Develop observational drawings into shapes and pattern for design.</li> <li>Transfer a design using a tracing method.</li> <li>Make a repeating pattern tile using cut and torn paper shapes.</li> <li>Use glue as an alternative batik technique to create patterns on fabric.</li> <li>Use materials, like glue, in different ways depending on the desired effect.</li> <li>Paint on fabric.</li> </ul> |

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|                             |   | <ul style="list-style-type: none"> <li>Wash fabric to remove glue to finish a decorative fabric piece.</li> </ul>   |
| <b>Knowledge of Artists</b> | <ul style="list-style-type: none"> <li>Discuss how artists produced art in the past and understand the influence and impact of their methods and styles on art today, using their own experiences and historical evidence.</li> <li>Understand the limitations of tools and materials and be able to experiment within more than one medium and with tools to create textural effects.</li> <li>Consider how to display artwork, understanding how artists consider their viewer and the impact on them.</li> </ul> | <ul style="list-style-type: none"> <li>Use subject vocabulary confidently to describe and compare creative works.</li> <li>Understand how artists use art to convey messages through the choices they make.</li> <li>Work as a professional designer does, by collating ideas to generate a theme.</li> </ul> |
|                             | <b>Year 5</b>   | <b>Year 6</b>   |
| <b>Drawing Skills</b>       | <ul style="list-style-type: none"> <li>Analyse an image that considers impact, audience and purpose.</li> <li>Draw the same image in different ways with different materials and techniques.</li> <li>Make a collagraph plate.</li> <li>Make a collagraph print.</li> <li>Develop drawn ideas for a print.</li> <li>Combine techniques to create a final composition.</li> <li>Decide what materials and tools to use based on experience and knowledge.</li> </ul>   | <ul style="list-style-type: none"> <li>Use symbolism to create imagery.</li> <li>Combine imagery into unique compositions.</li> <li>Achieve the tonal technique called chiaroscuro.</li> <li>Make handmade tools to draw with.</li> <li>Use charcoal to create chiaroscuro effects.</li> </ul>                |

# Art Skills Progression

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| <p><b>Painting and Mixed Media</b></p> | <ul style="list-style-type: none"> <li>• Develop a drawing into a painting.</li> <li>• Create a drawing using text as lines and tone.</li> <li>• Experiment with materials and create different backgrounds to draw onto.</li> <li>• Use a photograph as a starting point for a mixed-media artwork.</li> <li>• Take an interesting portrait photograph, exploring different angles.</li> <li>• Adapt an image to create a new one.</li> <li>• Combine materials to create an effect.</li> <li>• Choose colours to represent an idea or atmosphere.</li> <li>• Develop a final composition from sketchbook ideas.</li> </ul> | <ul style="list-style-type: none"> <li>• Use sketchbooks to research and present information.</li> <li>• Develop ideas into a plan for a final piece.</li> <li>• Make a personal response to the artwork of another artist.</li> <li>• Use different methods to analyse artwork such as drama, discussion and questioning.</li> </ul>  |
| <p><b>Sculpture and 3D</b></p>         | <ul style="list-style-type: none"> <li>• Make an explosion drawing in the style of Cai Guo-Qiang, exploring the effect of different materials.</li> <li>• Try out ideas on a small scale to assess their effect.</li> <li>• Use everyday objects to form a sculpture.</li> <li>• Transform and manipulate ordinary objects into sculpture by wrapping, colouring, covering and joining them.</li> <li>• Try out ideas for making a sculpture interactive.</li> <li>• Plan an installation proposal, making choices about light, sound and display.</li> </ul>  | <ul style="list-style-type: none"> <li>• Translate a 2D image into a 3D form.</li> <li>• Manipulate cardboard to create 3D forms (tearing, cutting, folding, bending, ripping).</li> <li>• Manipulate cardboard to create different textures.</li> <li>• Make a cardboard relief sculpture.</li> <li>• Make visual notes to generate ideas for a final piece.</li> <li>• Translate ideas into sculptural forms.</li> </ul> |
| <p><b>Developing Ideas</b></p>         | <ul style="list-style-type: none"> <li>• Develop ideas more independently from their own research.</li> <li>• Explore and record their plans, ideas and evaluations to develop their ideas towards an outcome.</li> <li>• Confidently use sketchbooks for purposes including recording observations and research, testing materials and working towards an outcome more independently.</li> </ul>  | <ul style="list-style-type: none"> <li>• Draw upon their experience of creative work and their research to develop their own starting points for creative outcomes.</li> <li>• Using a systematic and independent approach, research, test and develop ideas and plans using sketchbooks.</li> </ul>   |

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| <p><b>Craft and Design Skills</b></p> | <ul style="list-style-type: none"> <li>• Make an observational drawing of a house.</li> <li>• Use shapes and measuring as methods to draw accurate proportions.</li> <li>• Select a small section of a drawing to use as a print design.</li> <li>• Develop drawings further to use as a design for print.</li> <li>• Design a building that fits a specific brief.</li> <li>• Draw an idea in the style of an architect that is annotated to explain key features.</li> <li>• Draw from different views, such as a front or side elevation.</li> <li>• Use sketchbooks to research and present information about an artist.</li> <li>• Interpret an idea in into a design for a structure.</li> </ul> | <ul style="list-style-type: none"> <li>• Create a photomontage.</li> <li>• Create artwork for a design brief.</li> <li>• Use a camera or tablet for photography.</li> <li>• Identify the parts of a camera.</li> <li>• Take a macro photo, choosing an interesting composition.</li> <li>• Manipulate a photograph using photo editing tools.</li> <li>• Use drama and props to recreate imagery.</li> <li>• Take a portrait photograph.</li> <li>• Use a grid method to copy a photograph into a drawing.</li> </ul>   |
| <p><b>Knowledge of Artists</b></p>    | <ul style="list-style-type: none"> <li>• Research and discuss the ideas and approaches of artists across a variety of disciplines.</li> <li>• Describe how the cultural and historical context of an artists may have influenced their creative work.</li> <li>• Discuss how artists create work with the intent to create an impact on the viewer. Consider what choices can be made in their own work to impact their viewer.</li> </ul>   | <ul style="list-style-type: none"> <li>• Describe, interpret and evaluate the work, ideas and processes used by artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work.</li> <li>• Recognise how artists use materials to respond to feelings and memory and choose materials, imagery, shape and form to create personal pieces.</li> <li>• Understand how art forms such as photography and sculpture continually develop over time as artists seek to break new boundaries.</li> <li>•</li> </ul> |